Registration

- Each participant must have registered and submitted a waiver by the deadline.
- Undergraduate and graduate students, faculty and staff are eligible to participate
- 1 v 1 league
- Played on Nintendo Switch

Setting up your Nintendo Switch

- Prior to Intramural play, Switch devices will need to be registered on the VUPlay network (if they are not online).
- If students encounter any technical issues have them contact the Helpdesk (9-7777), support@villanova.edu or stop in to the TechZone.

Setup Rules

- Stock: 3
- Timer: 7:00
- Handicap: Off
- Team Attack: On
- Launch Rate: 1.0x
- Items: Off and None
- FS Meter: Off
- Damage Handicap: Off
- Custom Balance: Off
- Spirits: Off
- Pause: Off
- Stage Selection: Loser’s Pick
- Stage Hazards: Off
- Stage Morph: Off
- Underdog Boost: Off
- Score Display: Off
- Show Damage: Yes

Options
• Radar: Small
• Echo Fighters: Separate
• Custom Balance: Off
• Mii Fighters are permitted with any combination of specials.

Stage Select

Stagelist:

• Starters:
  o Battlefield
  o Final Destination
  o Pokémon Stadium 2
  o Smashville
  o Town and City

• Counterpicks:
  o Kalos Pokémon League
  o Yoshi’s Story

• Striking:
  o Players play a best-of-1 Rock-Paper-Scissors game and the winner strikes first. Players eliminate stages from the Neutral stagelist until there is one stage remaining. The first player strikes the first stage. Then the next player strikes two stages. Then the first player strikes one more stage and the remaining stage is used for the first game of the set.

• Stage Bans:
  o After each game of the set, before counterpicking, the player who won the previous game may ban three stages from the stagelist. These bans are game-long, and do not persist after a single game.

• Stage Clause:
  o A player may not counterpick to the most recent stage they won on during the set, unless agreed upon by the opponent.

Self-Destruct Moves & Sudden Death:

  o If a game ends with a self-destruct move, the results screen will determine the winner. If a sudden death occurs, a standard sudden death play-off game applies. If a game goes to Sudden Death, the winner is determined by stocks and percentage at the time the game ends. If both players are tied in stocks, the player with the lower percentage is the winner. In the event of a percentage tie, or a game in which both players lose their last stock simultaneously, a 1-stock tiebreaker will be played with a 3-minute time limit. The results of an in-game 300% Sudden Death do not count. If Sudden Death occurs in a Sudden Death game, this process is repeated.

Controller
Any controller is permitted provided that it does not use a macro or turbo function, which includes but is not limited to: Nintendo Gamecube Controller, Switch Pro Controller, Joy-cons (single or double), USB wired controllers licensed by Nintendo, Smashbox or other “box” controllers, or any controller that can be connected via dongle (such as a PS4 controller).

Schedule

- Games will be assigned by the Intramural Staff based on respective Dorm Groupings listed, and scheduled between participants at their discretion. Score reporting will dictate later rounds of pool play in order to determine a Dorm Group Champion. Dorm Group Listings are noted at the end of this document.

Score Reporting

- Each matchup will have a week to be completed
- Following the completion of the game the winner must email kcanning@villanova.edu, mdorchak@villanova.edu, mgolonka@villanova.edu, and kthievon@villanova.edu, and cc the opponent citing the winner and score of the game.

League Overview

- The season will be approximately 3 weeks of pool play and then followed by a championship tournament with the winners from each Dorm Group moving on to a championship tournament with the location to be determined.

Nintendo Switch Dorm Groups

- **South Campus:**
  - Stanford
  - McGuire
  - Caughlin
  - Good Counsel
  - St Monica
  - Katharine

- **The Commons:**
  - Arch
  - Chapter
  - Cupola
  - Friar
  - Canon
  - Trinity

- **Central Bartley Dorms:**
  - Sheehan
o Sullivan

- Central Connelly Dorms:
  o Austin
  o Corr
  o St. Rita (may not be in use)
  o Alumni

- Central CEER Dorms:
  o Fedigan
  o Delurey
  o O'Dwyer
  o Simpson

- West Campus:
  o Farley
  o Gallen
  o Jackson
  o Klekotka
  o Moulden
  o Rudolph
  o St. Clare
  o St. Mary’s
  o Welsh